

Introduction to HPC2N

Birgitte Brydsø

HPC2N, Umeå University

20 November 2017



- Kebnekaise and Abisko
- Using our systems
- The File System
- The Module System
 - Overview
 - Compiler Tool Chains
 - Examples
- Compiling/linking with libraries
- The Batch System (SLURM)
 - Overview
 - Simple example
 - More examples

Kebnekaise and Abisko

Abisko



- ❶ 328 nodes / 15744 cores (10 fat, 318 thin)
- ❷ Thin: 4 AMD Opteron 6238, 12 core 2.6 GHz proc.
- ❸ Fat: 4 AMD Opteron 6344, 12 core 2.6 GHz proc.
- ❹ 10 with 512 GB RAM/node, 318 with 128 GB RAM/node
- ❺ Interconnect: Mellanox 4X QSFP 40 Gb/s
- ❻ Theoretical performance: 163.74 TF
- ❼ HP Linpack: 131.9 TF
- ❽ Date installed: Fall 2011. Upgraded Jan 2014

Kebnekaise and Abisko

Kebnekaise



- ❶ 544 nodes / 17552 cores (of which 2448 are KNL)
 - 432 Intel Xeon E5-2690v4, 2x14 cores, 128 GB/node
 - 20 Intel Xeon E7-8860v4, 4x18 cores, 3072 GB/node
 - 32 Intel Xeon E5-2690v4, 2x NVidia K80, 2x14, 2x4992, 128 GB/node
 - 4 Intel Xeon E5-2690v4, 4x NVidia K80, 2x14, 4x4992, 128 GB/node
 - 36 Intel Xeon Phi 7250, 68 cores, 192 GB/node, 16 GB MCDRAM/node
- ❷ 399360 CUDA “cores” (80 * 4992 cores/K80)
- ❸ More than 125 TB memory
- ❹ Interconnect: Mellanox 56 Gb/s FDR Infiniband
- ❺ Theoretical performance: 728 TF
- ❻ HP Linpack: 629 TF
- ❼ Date installed: Fall 2016 / Spring 2017

Using Kebnekaise and Abisko

- 1 Get an account (<https://www.hpc2n.umu.se/documentation/access-and-accounts/users>)
- 2 Connect to:

`kebnekaise.hpc2n.umu.se`
or
`abisko.hpc2n.umu.se`
- 3 Transfer your files and data (optionally)
- 4 Compile own code, install software, or run pre-installed software
- 5 Create batch script, submit batch job
- 6 Download data/results

Using Kebnekaise and Abisko

Connecting to HPC2N's systems

- **Linux, OS X:**

- `ssh username@kebnekaise.hpc2n.umu.se`
or
`ssh username@abisko.hpc2n.umu.se`
- Use `ssh -X` if you want to open graphical displays.

- **Windows:**

- Get SSH client (MobaXterm, PuTTY, Cygwin ...)
- Get X11 server if you need graphical displays (Xming, ...)
- Start the client and login to

`kebnekaise.hpc2n.umu.se`

or

`abisko.hpc2n.umu.se`

- More information here:

<https://www.hpc2n.umu.se/documentation/guides/windows-connection>

- **Mac/OSX:** Guide here:

<https://www.hpc2n.umu.se/documentation/guides/mac-connection>

Using Kebnekaise and Abisko

Transfer your files and data

- **Linux, OS X:**

- Use scp for file transfer:

```
local> scp username@abisko.hpc2n.umu.se:file .  
local> scp file username@abisko.hpc2n.umu.se:file  
or  
local> scp username@kebnekaise.hpc2n.umu.se:file .  
local> scp file username@kebnekaise.hpc2n.umu.se:file
```

- **Windows:**

- Download client: WinSCP, FileZilla (sftp), PSCP/PSFTP, ...
- Transfer with sftp or scp

- **Mac/OSX:**

- Transfer with sftp or scp (as for Linux) using Terminal
- Or download client: Cyberduck, Fetch, ...

- More information in guides (see previous slide) and here:

<https://www.hpc2n.umu.se/documentation/filesystems/filetransfer>

Using Kebnekaise and Abisko

Editors

Editing your files

- Various editors: vi, vim, nano, emacs ...
- Example, nano:
 - `nano <filename>`
 - Save and exit nano: `Ctrl-x`
- Example, Emacs:
 - Start with: `emacs`
 - Open (or create) file: `Ctrl-x Ctrl-f`
 - Save: `Ctrl-x Ctrl-s`
 - Exit Emacs: `Ctrl-x Ctrl-c`

The File System

There are 2 file systems

More info here: <http://www.hpc2n.umu.se/filesystems/overview>

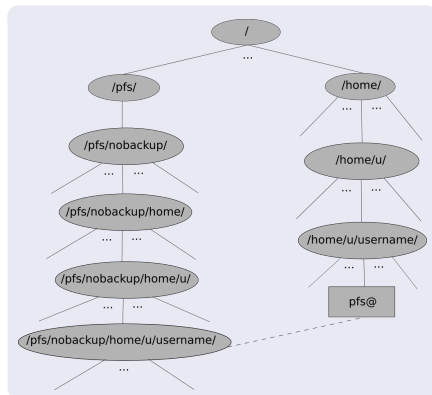
• AFS

- This is where your home directory is located (cd \$HOME)
- Regularly backed up
- NOT accessible by the batch system (except the folder

Public with the right settings)

• PFS

- Parallel File System
- NO BACKUP
- Accessible by the batch system



The File System

AFS

- Your home directory is located in `/home/u/username` and can also be accessed with the environment variable `$HOME`
- It is located on the AFS (Andrew File System) file system
- **Important!** The batch system cannot access AFS since ticket-forwarding to batch jobs do not work
- AFS does secure authentication using Kerberos tickets

The File System

PFS

- The 'parallel' file system, where your 'parallel' home directory is located in `/pfs/nobackup/home/u/username` (`/pfs/nobackup/$HOME`)
- Offers high performance when accessed from the nodes
- The correct place to run all your batch jobs
- NOT backed up, so you should not leave files there that cannot easily be recreated
- For easier access, create a symbolic link from your home on AFS to your home on PFS:

```
ln -s /pfs/nobackup/$HOME $HOME/pfs
```

You can now access your pfs with `cd pfs` from your home directory on AFS

The Module System (Lmod)

Most programs are accessed by first loading them as a 'module'

- See which modules exists:
`ml spider`
- Modules depending only on what is currently loaded:
`module avail` or `ml av`
- See which modules are currently loaded:
`module list` or `ml`
- Example: loading a compiler toolchain and version, here for GCC:
`module load foss/2017b` or `ml foss/2017b`
- Example: Unload the above module:
`module unload foss/2017b` or `ml -foss/2017b`
- More information about a module:
`ml show <module>`
- Unload all modules except the 'sticky' modules:
`ml purge`

The Module System

Compiler Toolchains

Compiler toolchains load bundles of software making up a complete environment for compiling/using a specific prebuilt software. Includes some/all of: compiler suite, MPI, BLAS, LAPACK, ScaLapack, FFTW, CUDA.

- Currently available toolchains (check `ml av` for versions):

- **gcc**: GCC only
- **gcccuda**: GCC and CUDA
- **foss**: GCC, OpenMPI, OpenBLAS/LAPACK, FFTW, ScaLAPACK
- **gimkl**: GCC, IntelMPI, IntelMKL
- **gimpi**: GCC, IntelMPI
- **gompi**: GCC, OpenMPI
- **gompic**: GCC, OpenMPI, CUDA
- **goolfc**: gompic, OpenBLAS/LAPACK, FFTW, ScaLAPACK
- **icc**: Intel C and C++ only
- **iccifort**: icc, ifort
- **iccifortcuda**: icc, ifort, CUDA
- **ifort**: Intel Fortran compiler only
- **iimpi**: icc, ifort, IntelMPI
- **intel**: icc, ifort, IntelMPI, IntelMKL
- **intelcuda**: intel and CUDA
- **iomkl**: icc, ifort, Intel MKL, OpenMPI
- **pomkl**: PGI C, C++, and Fortran compilers, IntelMPI
- **pompi**: PGI C, C++, and Fortran compilers, OpenMPI

Compiling and Linking with Libraries

Linking

Figuring out how to link

- Intel and Intel MKL linking:

<https://software.intel.com/en-us/articles/intel-mkl-link-line-advisor>

- Buildenv

- After loading a compiler toolchain, load 'buildenv' and use 'ml show buildenv' to get useful linking info
- Example, foss, version 2017b:
ml foss/2017b
ml buildenv
ml show buildenv
- Using the environment variable (prefaced with \$) is highly recommended!

Compiling and Linking with Libraries

Example: ml foss, ml buildenv, ml show buildenv

```
bbrydsoe@b-an01.hpc2n.umu.se:~/home/b/bbrydsoe/pfs
File Edit View Search Terminal Help
setenv("CXXFLAGS", "-O2 -march=native")
setenv("F77", "gfortran")
setenv("F90", "gfortran")
setenv("F90FLAGS", "-O2 -march=native")
setenv("FC", "gfortran")
setenv("FCFLAGS", "-O2 -march=native")
setenv("FFLAGS", "-O2 -march=native")
setenv("FFTW_LIB_DIR", "/hpc2n/eb/software/MPI/GCC/6.3.0-2.27/OpenMPI/2.0.2/FFTW/3.3.6/include")
setenv("FFTW_LIB_DIRS", "/hpc2n/eb/software/MPI/GCC/6.3.0-2.27/OpenMPI/2.0.2/FFTW/3.3.6/lib")
setenv("FFTW_STATIC_LIBS", "libfftw3.a")
setenv("FFTW_STATIC_LIBS_MT", "-fftw3 -pthread")
setenv("FFT_INC_DIR", "/hpc2n/eb/software/MPI/GCC/6.3.0-2.27/OpenMPI/2.0.2/FFTW/3.3.6/include")
setenv("FFT_LIB_DIRS", "/hpc2n/eb/software/MPI/GCC/6.3.0-2.27/OpenMPI/2.0.2/FFTW/3.3.6/lib")
setenv("FFT_STATIC_LIBS", "libfftw3.a")
setenv("FFT_STATIC_LIBS_MT", "libfftw3.a, libpthread.a")
setenv("FLIBS", "-lgfortran")
setenv("LAPACK_INC_DIR", "/hpc2n/eb/software/Compiler/GCC/6.3.0-2.27/OpenBLAS/0.2.19-LAPACK-3.7.0/include")
setenv("LAPACK_LIB_DIRS", "/hpc2n/eb/software/Compiler/GCC/6.3.0-2.27/OpenBLAS/0.2.19-LAPACK-3.7.0/lib")
setenv("LAPACK_MT_STATIC_LIBS", "libopenblas.a, libgfortran.a")
setenv("LAPACK_STATIC_LIBS", "libopenblas.a, libgfortran.a")
setenv("LD_FLAGS", "-L/hpc2n/eb/software/Core/GCCcore/6.3.0/lib64 -L/hpc2n/eb/software/Core/GCCcore/6.3.0/lib -L/hpc2n/eb/software/Compiler/GCC/6.3.0-2.27/OpenBLAS/0.2.19-LAPACK-3.7.0/lib -L/hpc2n/eb/software/MPI/GCC/6.3.0-2.27/OpenMPI/2.0.2/ScalAPACK/2.0.2-OpenBLAS-0.2.19-LAPACK-3.7.0/lib -L/hpc2n/eb/software/MPI/GCC/6.3.0-2.27/OpenMPI/2.0.2/FFTW/3.3.6/lib")
setenv("LIBBLAS", "-lopenblas -lgfortran")
setenv("LIBBLAS_MT", "-lopenblas -lgfortran")
setenv("LIBFFT", "-lfftw3")
setenv("LIBFFT_MT", "-lfftw3 -lpthread")
setenv("LIBLAPACK", "-lopenblas -lgfortran")
setenv("LIBLAPACK_MT", "-lopenblas -lgfortran")
setenv("LIBLAPACK_MT_ONLY", "-lopenblas -lgfortran")
setenv("LIBLAPACK_ONLY", "-lopenblas -lgfortran")
setenv("LIBS", "-ln -lpthread")
setenv("LIBSCALAPACK", "-lscalapack -lopenblas -lgfortran")
setenv("LIBSCALAPACK_MT", "-lscalapack -lopenblas -lpthread -lgfortran")
setenv("LIBSCALAPACK_MT_ONLY", "-lscalapack -lgfortran")
setenv("LIBSCALAPACK_ONLY", "-lscalapack -lgfortran")
setenv("MPI_CC", "mpicc")
setenv("MPI_CXX", "mpicxx")
setenv("MPI_F77", "mpifort")
setenv("MPI_F90", "mpifort")
setenv("MPI_FC", "mpifort")
setenv("MPI_INC_DIR", "/hpc2n/eb/software/Compiler/GCC/6.3.0-2.27/OpenMPI/2.0.2/include")
setenv("MPI_LIB_DIRS", "/hpc2n/eb/software/Compiler/GCC/6.3.0-2.27/OpenMPI/2.0.2/lib")
setenv("MPI_LIB_SHARED", "/hpc2n/eb/software/Compiler/GCC/6.3.0-2.27/OpenMPI/2.0.2/lib/libmpi.so")
setenv("MPI_LIB_STATIC", "")
setenv("OMPI_CC", "gcc")
setenv("OMPI_CXX", "g++")
setenv("OMPI_F77", "gfortran")
setenv("OMPI_F90", "gfortran")
setenv("OMPI_FC", "gfortran")
setenv("OPTFLAGS", "-O2 -march=native")
setenv("PRECFLAGS", "")
setenv("SCALAPACK_INC_DIR", "/hpc2n/eb/software/MPI/GCC/6.3.0-2.27/OpenMPI/2.0.2/ScalAPACK/2.0.2-OpenBLAS-0.2.19-LAPACK-3.7.0/include")
setenv("SCALAPACK_LIB_DIRS", "/hpc2n/eb/software/MPI/GCC/6.3.0-2.27/OpenMPI/2.0.2/ScalAPACK/2.0.2-OpenBLAS-0.2.19-LAPACK-3.7.0/lib")
setenv("SCALAPACK_MT_STATIC_LIBS", "libscalapack.a, libopenblas.a, libgfortran.a, libpthread.a")
setenv("SCALAPACK_STATIC_LIBS", "libscalapack.a, libopenblas.a, libgfortran.a")
b-an01 [-]/pfs
```

The Batch System (SLURM)

- Large/long/parallel jobs must be run through the batch system
- SLURM is an Open Source job scheduler, which provides three key functions
 - Keeps track of available system resources
 - Enforces local system resource usage and job scheduling policies
 - Manages a job queue, distributing work across resources according to policies
- Same batch system on Abisko and Kebnekaise. The differences are that there are GPUs and KNLs which can be allocated on Kebnekaise
- Guides and documentation at:
<http://www.hpc2n.umu.se/support>

The Batch System (SLURM)

Useful Commands

- Submit job: `sbatch <jobscrip>`
- Get list of your jobs: `squeue -u <username>`
- `srun <commands for your job/program>`
- `salloc <commands to the batch system>`
- Check on a specific job: `scontrol show job <job id>`
- Delete a specific job: `scancel <job id>`

The Batch System (SLURM)

Job Output

- Output and errors in:
`slurm-<job id>.out`
- Look at it with `vi`, `nano`, `emacs`, `cat`, `less`...
- To get output and error files split up, you can give these flags in the submit script:
`#SBATCH --error=job.%J.err`
`#SBATCH --output=job.%J.out`
- To run on the 'fat' nodes, add this flag to your script:
`#SBATCH -p largemem` (Kebnekaise - largemem does not have general access)
`#SBATCH -p bigmem` (Abisko)

The Batch System (SLURM)

Simple example, serial

Example: Serial job, compiler toolchain 'foss'

```
#!/bin/bash
# Project id - change to your own after the course!
#SBATCH -A SNIC2017-3-98
# Asking for 1 core
#SBATCH -n 1
# Asking for a walltime of 5 min
#SBATCH --time=00:05:00

# Always purge modules before loading new in a script.
ml purge
ml foss/2017b

./my_serial_program
```

Submit with:

```
sbatch <jobscript>
```

The Batch System (SLURM)

Example, MPI C program

```
#include <stdio.h>
#include <mpi.h>

int main (int argc, char *argv[])

int myrank, size;

MPI_Init(&argc, &argv);
MPI_Comm_rank(MPI_COMM_WORLD, &myrank);
MPI_Comm_size(MPI_COMM_WORLD, &size);

printf("Processor %d of %d:  Hello World!\n", myrank,
size);

MPI_Finalize();
```

The Batch System (SLURM)

Simple example, parallel

Example: MPI job, compiler toolchain 'foss'

```
#!/bin/bash
# Project to run in - change to own later
#SBATCH -A SNIC2017-3-98
# Asking for 14 cores
#SBATCH -n 14
# Asking for 5 minutes walltime
#SBATCH --time=00:05:00
##SBATCH --exclusive

ml purge
ml foss/2017b

mpirun ./my_parallel_program
```

The Batch System (SLURM)

Simple example, output

Example: Output from a MPI job on Kebnekaise, run on 14 cores (one NUMA island)

```
b-an01 [~/pfs/slurm]$ cat slurm-15952.out
```

```
The following modules were not unloaded:
```

```
(Use "module --force purge" to unload all):
```

```
1) systemdefault 2) snicenvironment  
Processor 12 of 14: Hello World!  
Processor 5 of 14: Hello World!  
Processor 9 of 14: Hello World!  
Processor 4 of 14: Hello World!  
Processor 11 of 14: Hello World!  
Processor 13 of 14: Hello World!  
Processor 0 of 14: Hello World!  
Processor 1 of 14: Hello World!  
Processor 2 of 14: Hello World!  
Processor 3 of 14: Hello World!  
Processor 6 of 14: Hello World!  
Processor 7 of 14: Hello World!  
Processor 8 of 14: Hello World!  
Processor 10 of 14: Hello World!
```

The Batch System (SLURM)

Requesting GPU nodes

Currently there is no separate queue for the GPU nodes

- You request GPU nodes by adding the following to your batch script:
`#SBATCH --gres=gpu:k80:x` where $x=1, 2, 4$
- x = the number of K80 cards, each with 2 GPU engines
- There are 32 nodes with dual K80 cards and 4 nodes with quad K80 cards

Note: This is only valid on Kebnekaise. Abisko has no GPUs.

The Batch System (SLURM)

Longer example

```
#!/bin/bash
#SBATCH -A SNIC2017-3-98
#SBATCH -n 14
#SBATCH --time=00:05:00

ml purge
ml foss/2017b

echo "Running on hosts:  $SLURM_NODELIST"
echo "Running on $SLURM_NNODES nodes."
echo "Running on $SLURM_NPROCS processors."
echo "Current working directory is 'pwd'"

echo "Output of mpirun hostname:"
mpirun /bin/hostname

mpirun ./mpi_hello
```